D 73709	(Pages : 3)	Name
		Reg. No
FIRST SEMESTER B.C.A. DEGI EXAMINATION	REE (SUPPLEM ION, NOVEMBE	
	(UG-CCSS)	
	Core Course	
CA 1B 01—COMPUTER FUND	AMENTALS AND	PROGRAMMING IN 'C'
Time : Three Hours		Maximum: 30 Weightage
	Part I	
Ans	wer all questions.	
	ions carries ½ weight	tage.
1. Which of the following is not an examp	ple of operating syste	em ?
(a) Windows 98.	(b) BSD Unix	•
(c) Microsoft Office XP.	(d) Redhat Lin	nux.
2. A dot-matrix printer :		
(a) Is an input-output device.	(b) Is an outpu	ıt device.
(c) Is an input device.	(d) None of th	ese.
3. One kilobyte is equal to :		
(a) 1000 byets.	(b) 1024 bytes	<b>5.</b>
(c) 100 bytes.	(d) 1023 bytes	<b>5.</b>
4. PC stands for :		
(a) Peripheral Control.	(b) Print Cont	rol.
(c) Program Counter.	(d) Pointer Co	ntrol.
5. What is a reference ?		
(a) An operator.	(b) A refernce	is an bias for an object.
(c) Used to rename an object.	(d) None of th	ese.
6. The command scanf is called:		
(a) An insertion operator.	(b) A get from	operator.
(c) <b>Either</b> (a) or (b).	(d) None of the	e above.
7 A constructor is called whenever:		

(b) An object is used.

(d) A class is used.

(a) A object is declared.

(c) A class is declared.

Turn over

 $(5 \times 2 = 10 \text{ weightage})$ 

8.	Which of the following cannot be chec	ked i	n switch-case statement ?		
	(a) Character.		(b) Float.		
	(c) Integer.		d) Enum.		
9.	What does the following declaration r	nean	?		
	int (*ptr) [10] ?				
	(a) ptr is array of pointers to 10	integ	ers.		
	(b) ptr is a pointer to an array of	10 iı	ntegers.		
	(c) ptr is an array of 1.0 integers.	•			
	(d) ptr is an pointer to array.				
10.	How many bytes of memory are used to	to sto	ore a long long data type		
11.	A step by step instructions to solve a p	probl	em is called a		
12.	A function that calls itself to complete	in ta	ask is called a functi		
		_		$(12 \text{ x} \frac{1}{4}) = 3 \text{ weightage}$	
			art II		
Answer <b>all</b> questions. Each question carries 1 <b>weightage</b> .					
13.	Define Compilers.	14.	What is utility software ?		
15.	What is address bus ?	16.	Define Cache memory.		
17.	What is flow chart ?	18.	Write about identifiers.		
19.	Define Constants.	20.	Define Recursion.		
21.	Give about "fprintf".				
				$(9 \times 1 = 9 \text{ weightage})$	
		Pa	rt III		
		_	<b>five</b> questions. arries 2 weightage		
22.	Explain evolution of computers.				
23.	Convert (BCD) to binary and decima	l nur	nbers.		
24.	Write about static RAM.				
25.	Explain DMA.				
26.	With example, explain if statement.				
27.	Explain pointers.				
28.	Explain macro expansion.				

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## Part IV

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Answer any two questions.

Each question carries 4

- 29. Explain any two storage devices.
- 30. What are the various addressing modes any two with examples ?
- 31. Write a C program to add n numbers.

 $(2 \times 4 = 8 \text{ weightage})$